CAMERON JOHNSTON

Composer, Producer, Sound Designer, Podcast Editor, Audio Engineer, Educator, Programmer, Live Stream Technician, Ensemble Director

PERSONAL PROFILE

Musician for 15 years, composer for 10 years and music producer, audio engineer, sound designer, and sound/music programmer for 5 years. I am dedicated to exploring and discovering all things about sound and music and their interactivity with technology.

CONTACT DETAILS

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PROGRAMMING/OS

Max/Max for Live
- Jitter, Gen, MC, JavaScript, Node for Max

Arduino
- Soldering, Circuits

Processing
p5.js
Unity3D Game Engine
C#
C/C++
WWise
Javascript
macOS, Windows, Linux

LIVE SOUND

Behringer X32 Boards
Midas M32 Boards
Behringer Wing Board
Analog Mixing
Signal Flow

STAGE LIGHTING

DMX Programming
ETC ION Board
Q-Lab
Lightkey

LIVESTREAMING

OBS
Blackmagic ATEM Board
Video Camera Operation
PTZ Programming and Operation

MUSIC PRODUCTION/AUDIO ENGINEERING/SOUND DESIGN

Logic Pro
Modular Synthesis
Ableton Live
Pro Tools
Adobe Audition

VIDEO EDITING

Final Cut Pro
Compressor
Motion
Premiere Pro
Media Encoder
After Effects

MUSIC AND INSTRUMENTS

Dorico
Musescore
Finale
Sibelius
Tuba
Trombone
Trumpet
Orchestration
Arranging
Conducting
Ensemble Directing
Improvisation

PHOTO EDITING AND GRAPHICS

Photoshop
Indesign
Illustrator

EMPLOYMENT HISTORY

University of Southern California

Audio-Visual Technician I

Hotel Audio/Visual Department	June 2023-Present

- Set, run, and strike USC Hotel/Hospitality AV Events
  - Runs livestream/hybrid meetings for corporate-style conferences
  - Designs audio and video signal flow.
  - Operates cameras, video switchers, mixing boards, and video conferencing hardware/software.
- Plans schedule for setup and testing for AV events.
- Communicates with clients to ensure that we meet their all of their needs
- Troubleshoots and problem solves to meet unexpected clients needs and unexpected issues.

Anthropology Department	June 2022-June 2023

- Manages the equipment of the Anthropology Department and the Center for Visual Anthropology.
- Assists students and fellows in technology needs for their projects and assignments.
- Updates and manages department website.
- Assists in the production of department events.

Live Stream and Audio Technician

First Congregational Church Of Los Angeles	August 2021-Present

- Plays an essential role in developing the technology used in our livestreamed services by using Max to integrate all our hardware and software we use for the livestream.
- Constantly improves the technology utilized in the livestreams

Director, New Music Ensemble   August 2020 - May 2022

California State University, Long Beach

- Directs the ensemble and accomplished organizing the most well attended and well received concert the last 5 years.
- Designs visual components of live and virtual concerts
- Champions the work of young living composers by commissioning ensemble members for pieces
- Managed livestream and mixed audio during virtual concerts
- Led the only live virtual concerts at the conservatory during the pandemic by researching, discovering, and commissioning works that could be performed virtually over Zoom

EDUCATION

California State University, Long Beach

Master of Music in Composition with Interactive Media	4.0 GPA

Bachelor of Music in Composition	3.4 GPA

- President of CSULB Composers' Guild (Fall 2017 - Spring 2019)
- VP of Concerts for CSULB Composers' Guild (Fall 2016 - Spring 2017)
- Sound Lead for Video Game Development Association (Spring 2016 - Fall 2016)